# **DS70**

### **BL** Ingroud



DS70 ground recessed uplights are built to blend seamlessly into the landscape, and ideal for vertical highlighting of features such as columns, porticoes, garden walls, and tree silhouettes. Available with your choice of 18°, 24° or 38° beam angles, in 2000K, 3000K and 6000K options. The unit is durably constructed with a die-cast aluminum body, a 316 stainless steel trim and a tempered glass lens while the mounting boot allows uniform and fast installations. Low profile and efficient, these well lights are rated IP67, and are treadable, with up to 1700lb weight bearing capacity, perfect for installation in pavers, on decks, patios and along paths and walkways.

CLIENT	
PROJECT NAME	
LOCATION	
DATE	

Up to 506lm/unit

24VDC

### **Product Detail**















Lighting	Power	6W		
	Beam Angle	18°, 24° and 32°		
	Average Life	50,000 Hours		
Electrical	Controls	Dali, PWM, Triac, 1-10V		
	Input Voltage	24VDC		
	Circuit	Class 2		
	Operating Current (MA)	265		
Mechanical	Housing Construction	Grey Powder Coated Aluminum		
	Front Cover	Hard Chrome-Plated 316 Stainless Steel		
	Light Window	9/32" (7mm) Tempered Frosted Glass		
Mechanical	Glass Pressure Capacity	Distributed Weight = 1700lbs (780kgs)		
	Mounting Sleeve	ABS		
	Power Cable	2-Core 18AWG, Length = 1.6FT (0.5m)		
Environmental	Ingress Protection	IP67		
	Certifications	ETL, CE, RoHS Compliant		
	Impact Protection	IK08		
	Operating Temperature	-4°F to 104°F (-20°C to 40°C)		

## Performance

Power	W/unit	6				
ССТ	ССТ	2000K	00К 3000К			
Lumens	Im/unit	418	442	506		
Efficacy	Im/W	70	74	84		
CRI	CRI	70	80	70		

# Ordering

Product Code	Series	ССТ	Beam Angle	Louver	Input Voltage	IP Rating
DS70	G	-	_		24	IP67
		2000K	18°	HC70LV		
		3000K	24°	No		
		6000K	32°			

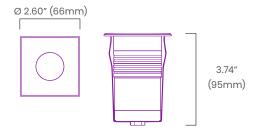
**BL LIGHTING** ILLUMINATE EVERYTHING





# **Dimensions**

#### **DS70**



# Optional Louver

#### Part#: HC70LV





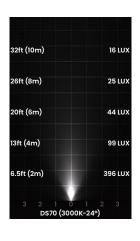
### **Recessed Mounting Sleeve**

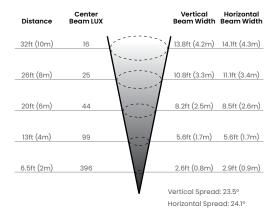




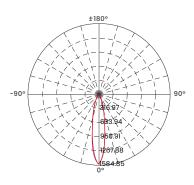
### **Photometric Details**

## Illuminance





### **Light Distribution**



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